

# COURSES TAKEN IN INFORMATION TECHNOLOGY

Academic Year 2018/2019

## CENTER OF EXCELLENCE IN TEACHING

Welcome to President University, where tomorrow's leaders come together. You will be entering dynamic university environments where international students make up over 10% of the student population so your experience will be truly international. You will be able to learn and share not only with your Indonesia peers but also those from other countries.

Our strong industry and professional partnership – with more than 1700 multinational companies from 30 countries [USA, Canada, UK, Germany, France, The Netherlands, China, Korea, Japan, Taiwan, Malaysia, Singapore, Australia] at JABABEKA INDUSTRIAL ESTATE, will ensure our graduates will leave with the skills and knowledge employment value most. The following is the key and brief courses will be taken for each study program.

## COURSE GUIDELINE

### CORES

- |                                      |  |  |
|--------------------------------------|--|--|
| 1. Introduction to IT                | 13. Database Management System             | 23. Server-side Internet Programming   |
| 2. Programming Concept               | 14. Digital System                         | 24. Computer Network                   |
| 3. Web Design                        | 15. Formal Language and Automation         | 25. 3D Computer Graphics and Animation |
| 4. Discrete Mathematics              | 16. Computer Network                       | 26. Computing Network & Security       |
| 5. Database System                   | 17. Design and Analysis of Algorithms      | 27. Network Socket Programming         |
| 6. Client-Side Internet Programming  | 18. Computer Graphics and Animation        | 28. Operating System Design            |
| 9. Matrix and Vector                 | 19. Wireless Computing                     | 29. Software Engineering               |
| 10. Visual Programming               | 20. Probability and Statistics             | 30. IT Project Management              |
| 11. Server-side Internet Programming | 21. Computer Organization and Architecture | 31. Artificial Intelligence            |
| 12. Data Structure and Algorithm     | 22. Visual Programming                     | 32. Mobile Programming                 |

### ELECTIVES COURSES

- |                       |                                |
|-----------------------|--------------------------------|
| 1. Speech Recognition | 8. Natural Language Processing |
| 2. Computer Vision    | 9. Assembler                   |
| 3. Robotics           | 10. 3D Game Design             |
| 4. Image Processing   | 11. Service Oriented System    |
| 5. Compiler Design    | 12. Machine Learning           |
| 6. Cryptography       | 13. Micro Controller           |
| 7. Web Semantic       |                                |

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